**Commission Meeting Agenda**

**Walworth County Commissioner Chambers**

Walworth County Commissioners Jim Houck, Chairperson

4304 4th Ave Kevin Holgard, Commissioner

Selby SD 57472 Duane Mohr, Commissioner

Scott Schilling, Commissioner

Justin Jungwirth, Commissioner

Thursday, January 5, 2023 9:00 a.m.

1. **AUDITOR CALLS TO ORDER THE JANUARY ORGANIZATION MEETING**
2. **PLEDGE OF ALLEGIANCE**
3. **ELECTION OF OFFICERS**
   * \*Auditor calls for nominations for Chairman
   * \* New Chairman takes over the meeting
   * \*Chairman calls for nominations for Vice Chairman
4. **OATHS OF OFFICE**
5. **PUBLIC FORUM**
6. **CONSIDER MOTION TO APPROVE AGENDA**
7. **SET PER DIEM**
8. **DISCUSS/ACT TO PUBLISH A COMPLETE LIST OF SALARIES & EMPLOYEES**
9. **DESIGNATE OFFICAL NEWSPAPERS**
10. **DESIGNATE OFFICIAL DEPORITORIES**
11. **BOARD APPOINTMENTS**
12. **SET COMMISSION SALARY**
13. **SET ELECTION OFFICIAL SALARY**
14. **DISCUSS/ACT TO PUBLISH 2023 LANDFILL RATES**
15. **ESTABLISH FEES ALLOWED BY FUNERAL DIRECTOR**
16. **ESTABLISH SALARIES OF ELECTED OFFICIALS**
17. **ESTABLISH # OF EMPLOYEES AND COMPENSATION SHERIFF’S OFFICE**
18. **APPROVE CLAIMS**
19. **9:45 KODY CONLON**
    * \* Discuss/Act on request to waive fees for information
20. **9:55 RICK CAIN**
21. **10:10 HIGHWAY**
    * \*Set Equipment rates
22. **10:30 EMERGENCY MANAGER**
    * \* Snow
    * \* Online Training
    * \* Executive Session – personnel matter
23. **10:45 EXTENSION**
    * \* 4-H Youth Advisor Position
24. **10:55 STATES ATTORNEY**
    * \*Executive Session requested by employee for personnel matter
25. **11:05 AUDITOR** 
    * **\***Automatic payments being set up
26. **11:15 DISCUSS/ACT ON LAKE HIDDENWOOD PROGRESS**
27. New Business
28. Old Business
29. Adjournment

***\*No action will be taken on items not on the agenda \*\* The Public Forum and Visitors section offers the opportunity for anyone not listed on the agenda to speak to the commissioners concerning important topics. The time will be limited to 5 minutes in length.***